



Kahoot!



Teacher's starter guide to Kahoot!

New to Kahoot!? You'll be creating and playing awesome learning games in no time, both in class and via distance learning - just follow the step-by-step instructions in this guide.

You'll learn how to find ready-to-use kahoots, host a kahoot in class or via distance learning, assign student-paced challenges, and even create your own kahoots. Let's get started!

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First, what is Kahoot!?

Kahoot! is a game-based learning platform used by millions of people around the world every day to discover, create, play and share learning games. It makes learning fun and engaging for students and teachers, businesses, families and friends.

At school, Kahoot! can be used for any subject, any age, and with any device - students don't even need to register for an account. You can use Kahoot! both when teaching in class, for distance learning and in a blended learning format. Millions of teachers use Kahoot! to...

- ▶ Introduce new topics
- ▶ Review content at class and home
- ▶ Engage students via distance learning
- ▶ Run formative assessment
- ▶ Teach interactive lessons
- ▶ Break the ice and reward the class
- ▶ Collect student opinions
- ▶ Foster creativity and teamwork
- ▶ Engage colleagues with professional development



Pro tip

One of the things that makes Kahoot! so unique is that it's a platform where you decide on the learning content, the imagery and how the kahoot is played.

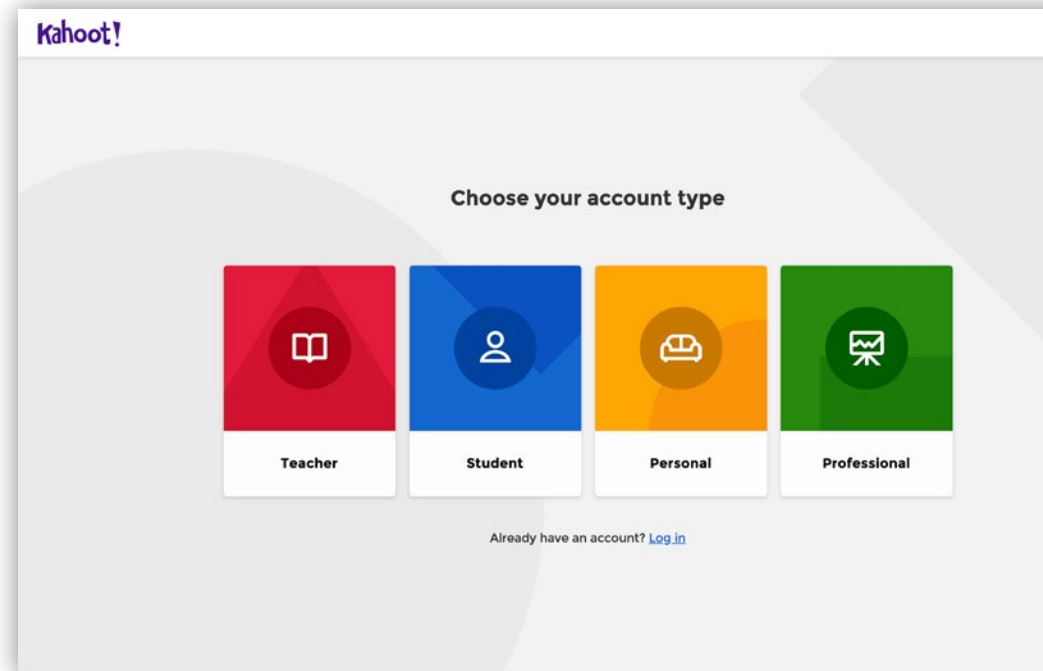
Search more than 60 million kahoots in our public library and adapt them for your class, if you don't have time to create a new kahoot from scratch.

How to create a Kahoot! account

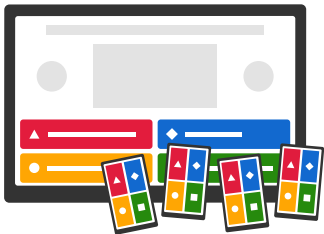
To get started with Kahoot! as a teacher, you need to register for an account.

Note that students don't need accounts in order to play kahoots.

1. Go to kahoot.com and click **Sign up**.
2. Choose **Teacher** as your account type.
3. Specify whether you work in a school, a higher education institution, or in school administration.
4. If you'd like to sign up with an email, type your email address and a secure password you'd like to use. Alternatively, you can sign up with your existing Google or Microsoft accounts and use those credentials to log in to Kahoot! later.
5. Choose a plan: you can use Kahoot! for free, or upgrade to one of our premium plans to unlock additional features. You can decide to upgrade at any time!
6. Fill out some additional information in the welcome screen so we can better customize the Kahoot! experience for you.
7. Voila, you're a registered Kahoot! user! Shortly, you'll receive a welcome email with some tips to get started.



How to play your first kahoot

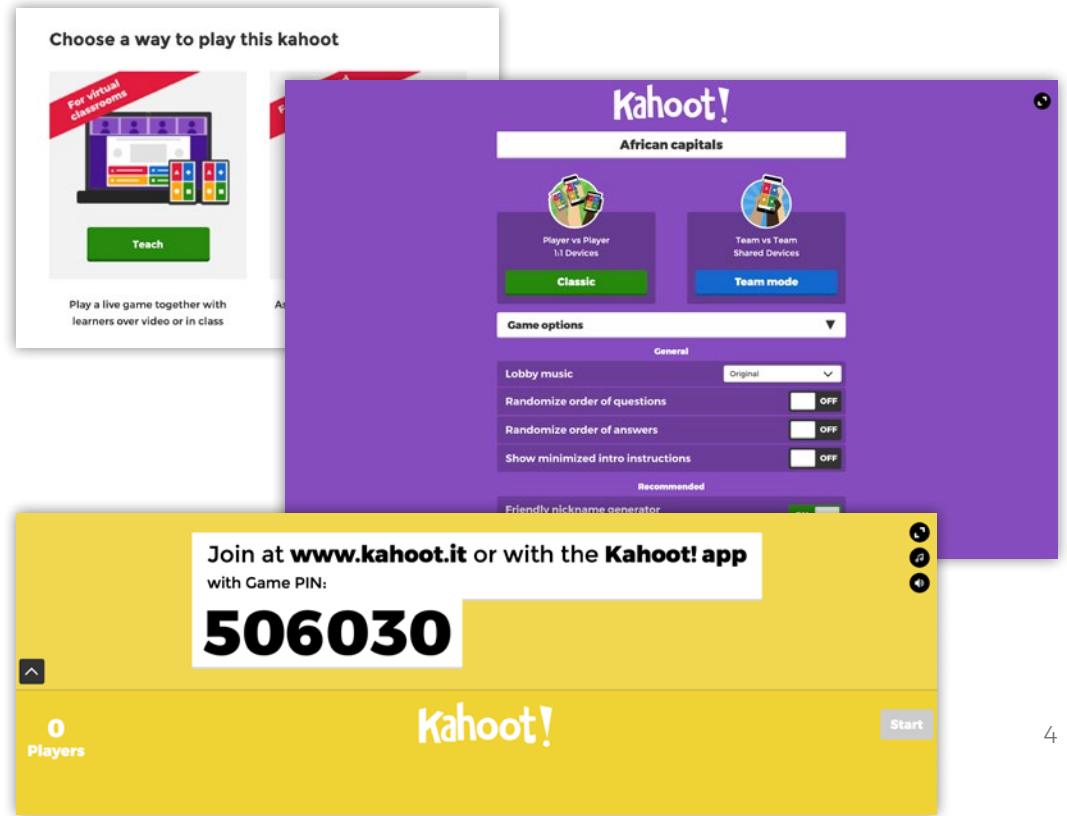


You can host a kahoot live to teach in class or remotely, or assign a student-paced challenge.

How to host a kahoot live in class

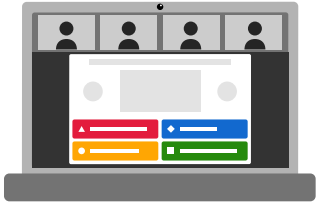
When playing live in class, kahoots are displayed on a shared screen everyone in the classroom can see. Students join in and answer using their own device with an internet connection - for example, a tablet or computer.

1. Open a kahoot you'd like to host for your students, click **Play** and choose **Teach**.
2. Adjust game options - for example, randomize the order of questions, or enable our friendly nickname generator to avoid inappropriate nicknames. Choose whether students play individually (**Classic mode**) or in **Team mode**.
3. A unique Game PIN will be displayed at the top of the screen. Students enter this PIN to join the live kahoot in the Kahoot! app or at kahoot.it in their browser.
4. Click **Start** once you can see all the players' nicknames in the "lobby". During playing you can use the spacebar or your mouse to go to the next question.
5. After the kahoot, you can always find and assess results in the **Reports** section.



Playing kahoots

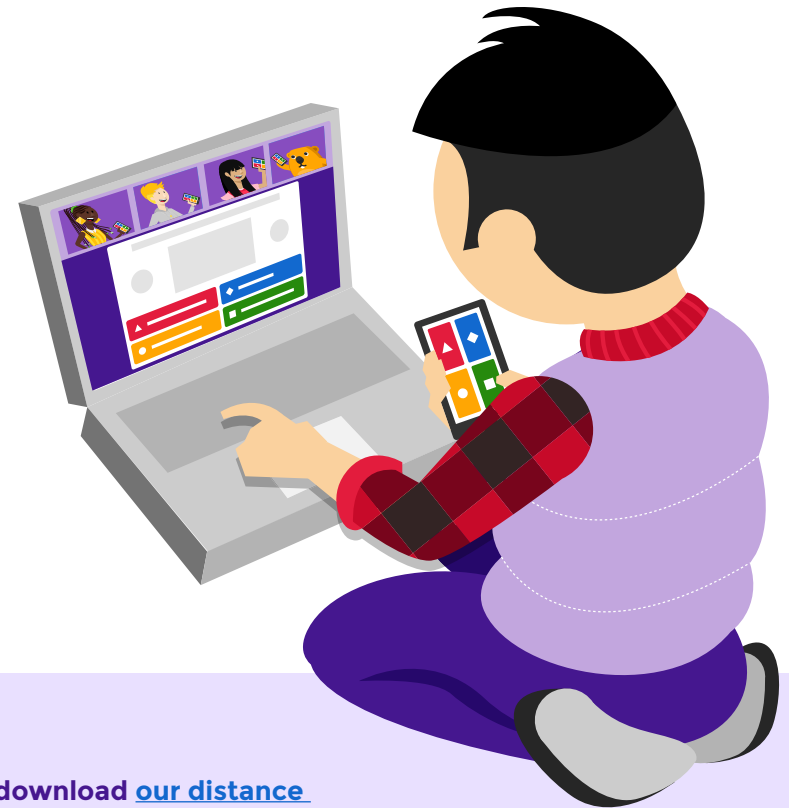
Hosting a kahoot remotely



How to host a kahoot via video for distance learning

When hosting a kahoot for distance learning, you'll need to use a video conferencing tool and share your screen.

1. Open a kahoot you'd like to host.
2. Connect to your video conferencing tool of choice - for example, Google Meet, Skype, or Zoom - make sure your webcam, microphone, and speaker are turned on.
3. Once all students have joined, click **Play** and **Teach** to start the kahoot. Adjust game options as described in step 2 above.
4. Share your screen, so students joining can all see the game PIN. They will need a screen to see questions and a second device to join the live kahoot.
5. Click **Start** once everyone is ready and host the kahoot as usual.



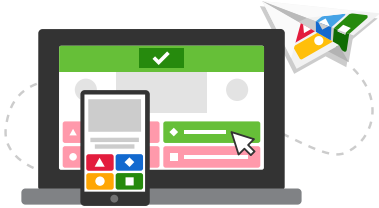
Pro tip

Visit [our library](#) and download [our distance learning guide](#) to get more tips for using Kahoot! to engage students remotely.

Playing kahoots

Hosting a kahoot remotely

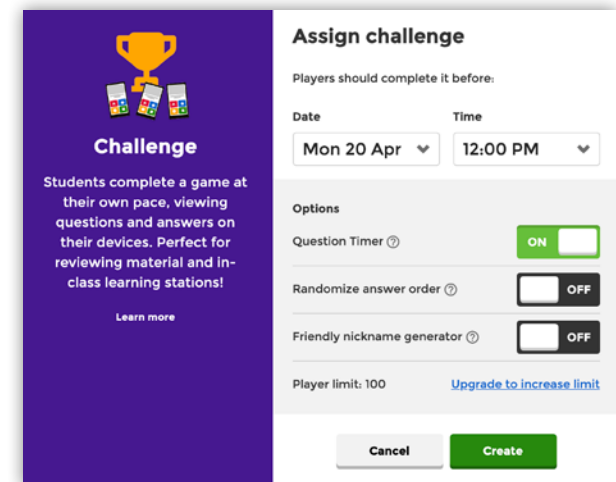
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How to assign a student-paced challenge

In this mode, students will see both questions and answers on their device screens and play at their own pace - which means they can play anywhere, anytime!

1. Open a kahoot you'd like to host for your students, click **Play** and choose **Assign**.
2. Follow the instructions and set a deadline when you'd like the kahoot challenge to be completed. Adjust additional options:
 - ▶ Turn off the question timer to make the challenge all about accuracy
 - ▶ Randomize answer order to prevent guessing
 - ▶ Enable our friendly nickname generator to avoid inappropriate nickname
3. Hit **Create** and copy the challenge link. Share it with your students – for example, via email or directly to Google Classroom, Remind or Microsoft Teams. Alternatively, you can share the PIN of the challenge.
4. By joining your challenge via a link or PIN, students play it at their own pace on a computer or mobile device.
5. Same as after a live kahoot, you can find results of a student-paced challenge in **Reports**.



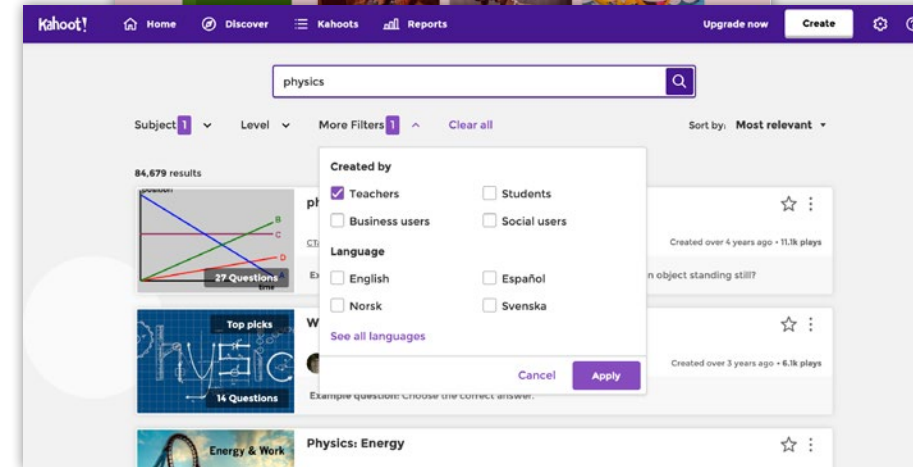
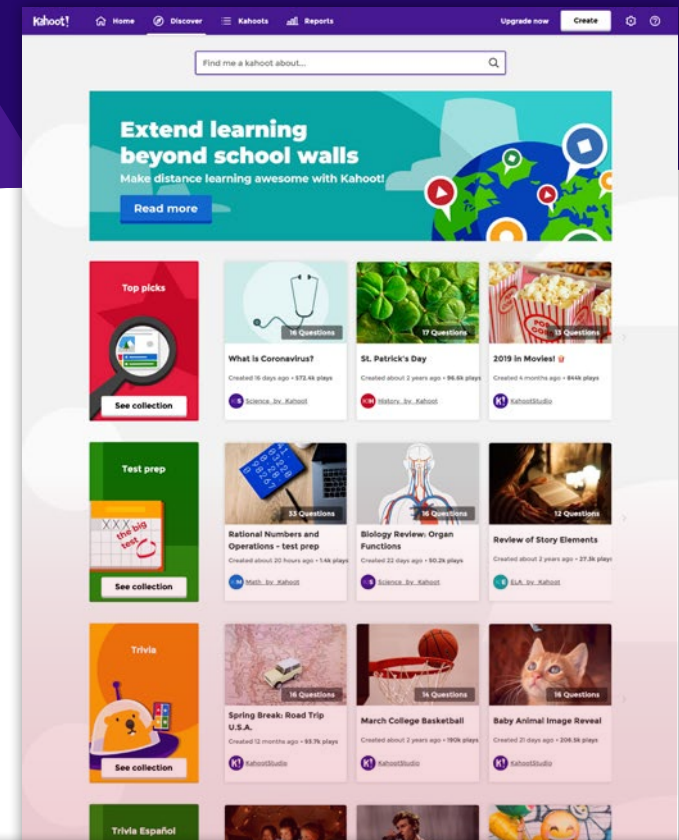
Turning the timer off in a student-paced challenge will decrease guesswork, prioritize accuracy, and improve students' focus. That's why many teachers find challenges especially helpful for content review, exam prep, and homework assignments.

How to find a high quality kahoot

Our Kahoot! library has more than 60 million existing public kahoots for you to play, duplicate or edit. A ready-to-use kahoot is a great starting point if you don't have time to create a new kahoot from scratch.

How to find a high quality kahoot

1. Log in to your Kahoot! account and navigate to **Discover** from the top bar.
2. Have a look at our featured collections, for example:
 - ▶ **Top Picks** - featured kahoots cherry-picked by our team
 - ▶ Collections by Kahoot! Academy **Verified educators**
 - ▶ Collections by Kahoot! Academy **Premium partners**
3. If you're looking for something specific, get started by typing a keyword or phrase into the search bar at the top of the **Discover** section.
4. We'll autosuggest popular kahoots that fit your search terms, but if you want to dig deeper, you can filter by **Subject**, **Grade Level**, and other filters.
5. When you find a kahoot you like, you can play it right away, star it to add to your **Favorites**, or duplicate it to be able to customize it later.



How to create your first kahoot

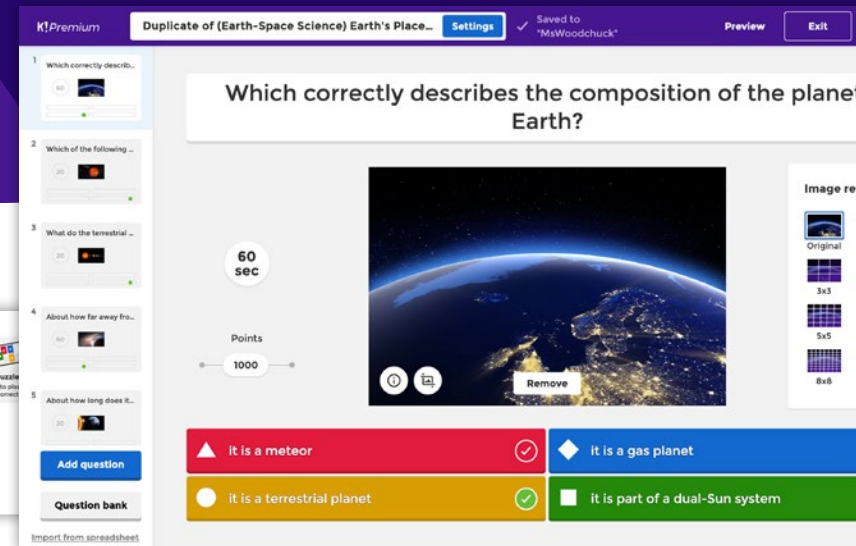
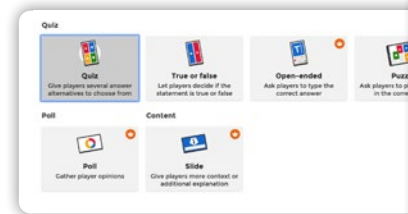
Creating your very first kahoot is really exciting! Once you've done your research and established your learning objectives, you can jump right in:

How to create a kahoot

1. Log in to your Kahoot! account. Click **Create** and choose **New kahoot**.
2. Start typing your first quiz question. Add answer alternatives and mark the correct answer(s).
3. Tune the timer and points depending on the complexity of the question.
4. Add an image by uploading it from your computer or choosing one from our image library. You can also embed a YouTube link.

Pro tip

Instead of typing questions from scratch, you can add them from our question bank. It'll help you create kahoots 3x as fast. You can access it from the left-hand side of the kahoot creator.



5. Click **Add question** on the left-hand side. With a free Kahoot! account, you can add multiple-choice quiz and true or false questions. With an optional upgrade to one of our paid plans, you can add these advanced question types:
 - ▶ **Puzzle:** students need to arrange answers in the correct order
 - ▶ **Poll:** gather feedback or do a quick pulse-check during a lesson
 - ▶ **Slide:** teach a topic or provide more context
 - ▶ **Type answer:** students need to type a short text answer
 - ▶ **Open-ended question** (available for higher education, coming soon for K-12): gather student opinions as text answers up to 250 characters
 - ▶ **Word cloud** (available for higher education, coming soon for K-12): collect short free-form poll responses that will be visualized as a word cloud.

All changes will be automatically saved as you go!

6. After you've added questions, click **Settings** above to add a catchy title, fill out summary details and add a cover image. Hit **Done!**

How to assess learning results with Kahoot! reports

With Kahoot! reports, you can capture useful instructional insights for formative assessment. Learn how to use reports to assess learning and better target your further instruction - which is especially important for distance learning when you're interacting with students remotely.

How to find reports

After you've hosted a game live or assigned a student-paced challenge, go to the **Reports** section in the top navigation bar and find the report you need.

High-level summary of kahoot results

The **Summary** section presents various actionable insights in a neat, visual way:

- ▶ All the key stats - how many students played, how many questions there were, etc
- ▶ Which questions were the most difficult and might need reteaching
- ▶ Which players need help based on their game results

Deeper dive into analytics

In the **Question view** you can identify where exactly key challenges occur. Be sure to look at:

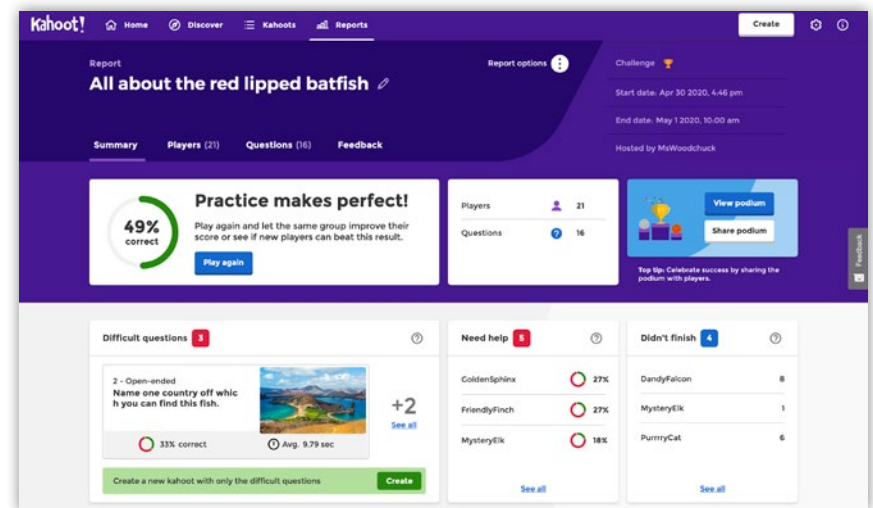
- ▶ The correct overall percentage of the question
- ▶ How long it took (in seconds) for students to answer

When you come across a question that was answered more incorrectly, immediately check to see if multiple students were picking the same wrong answer.

Look at the **Player view** to check which student (via their nickname) is answering

incorrectly. How long are they taking to answer? If they are answering faster than their peers and making errors, you may need to focus on their lack of attention.

If there were 3 or more **difficult questions** in a game, you can generate a new kahoot with them to reinforce learning, power up content review and prep for exams. A question is labelled as difficult if less than 35% of students answered it correctly.



Ready for more?

Check our free PD resources



Register for our free webinars

Register for one of our free webinars to learn about best practices from Kahoot! ambassadors and our team. See the full schedule and recordings of previous webinars at kahoot.com/webinars



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